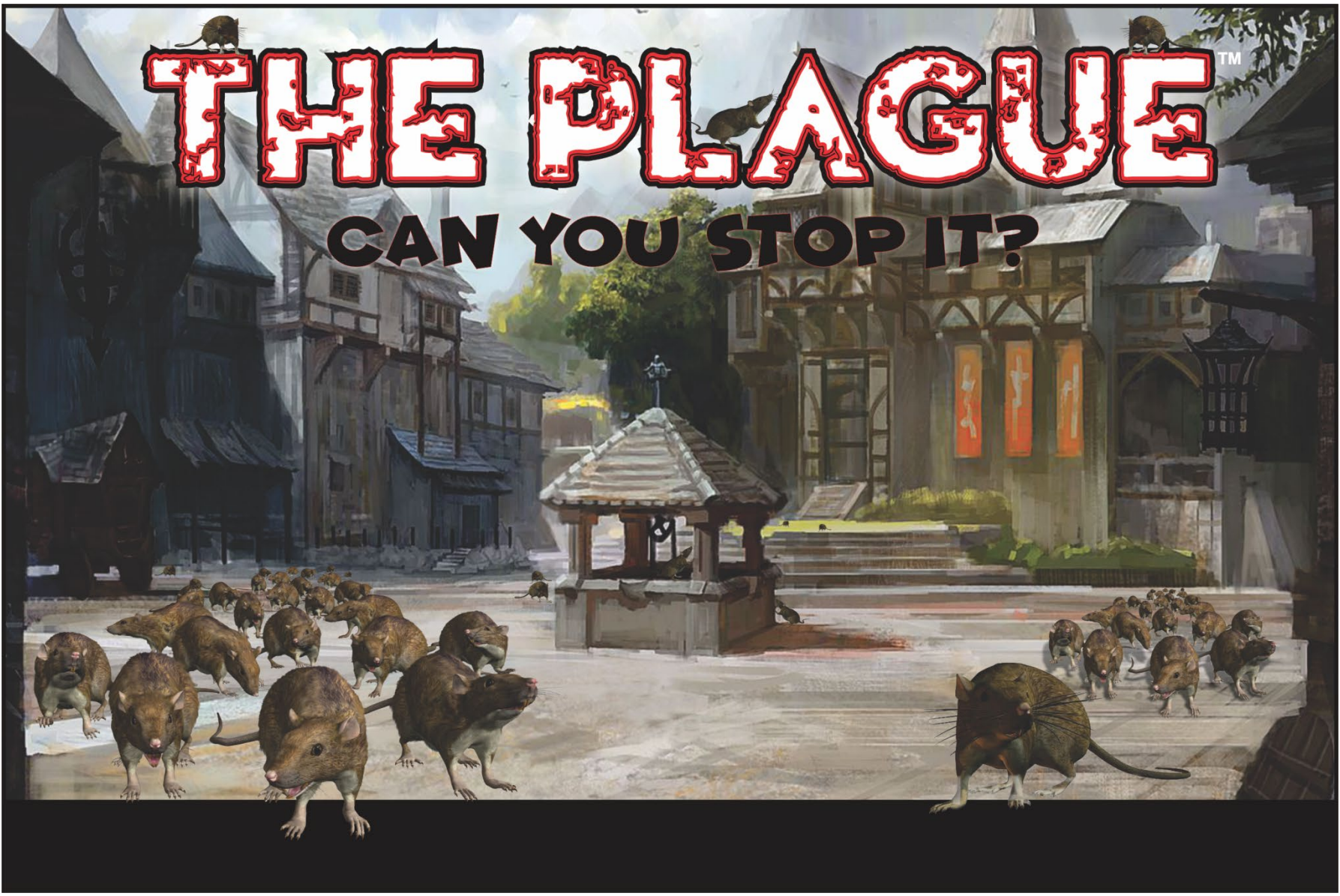


THE PLAGUE™

CAN YOU STOP IT?



THE PLAGUE

The Plague is a game played by 2 to 4 players. In each round, one player acts as the Rat Keeper and the other players act as the Villagers trying to rid their village of the rats. Only the Rat Keeper scores during a round by either escaping the village square or biting and thereby eliminating a Villager from play.



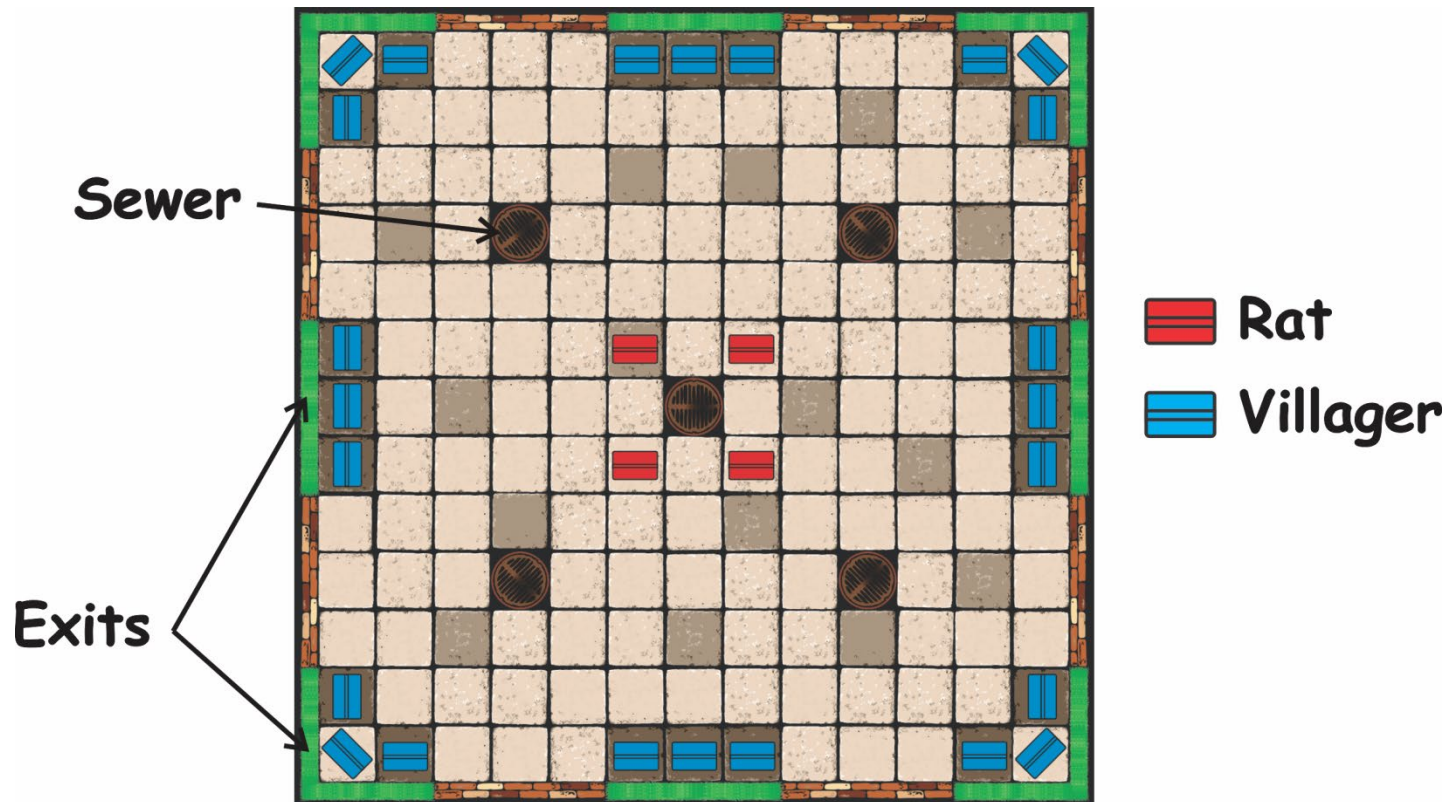
Rats



Villagers

THE PLAGUE

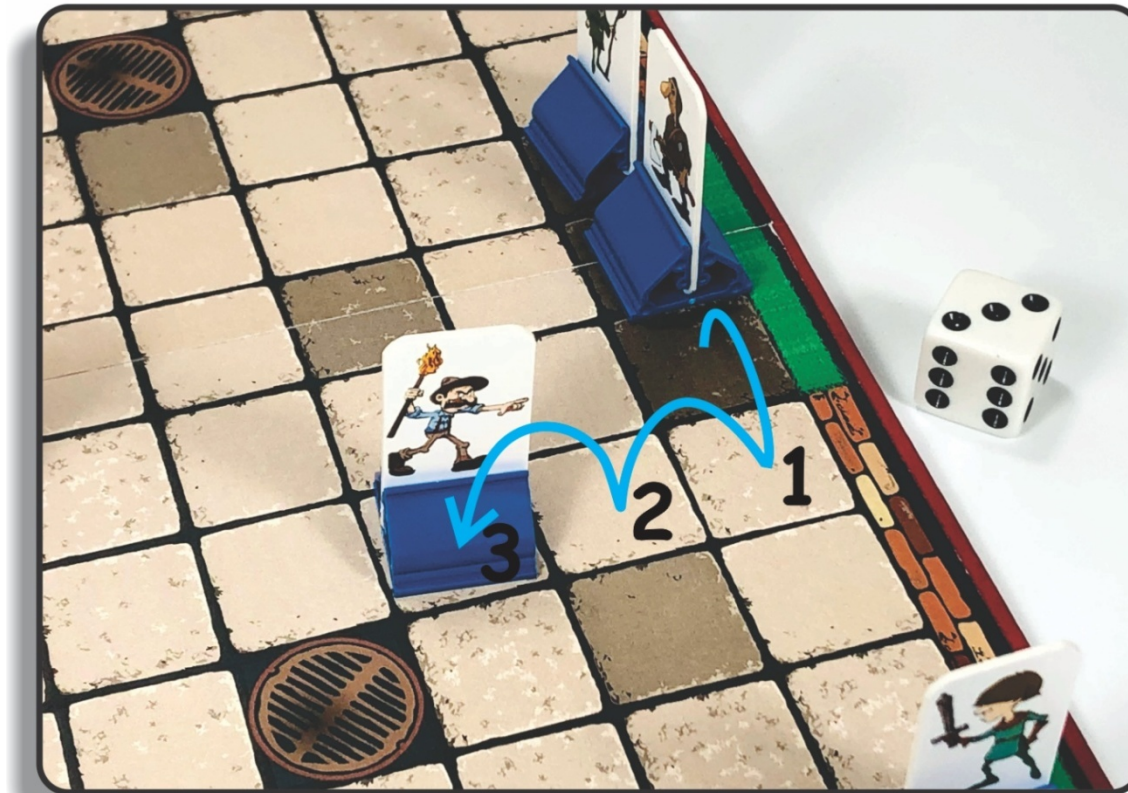
The village square game board is placed down on the table. A player is chosen as the Rat Keeper while the other players are the Villagers. The 24 Villagers, guarding all 8 exits marked in green, and 4 of the 12 rats are placed on the board as illustrated below. There are 5 sewers that allow additional rats to enter the village square or travel underground from sewer to sewer during the game.



THE PLAGUE

Each Villager player takes a turn and rolls the white die and moves any one of the Villagers the number rolled. The Villager and Rat can move in any direction including diagonally.

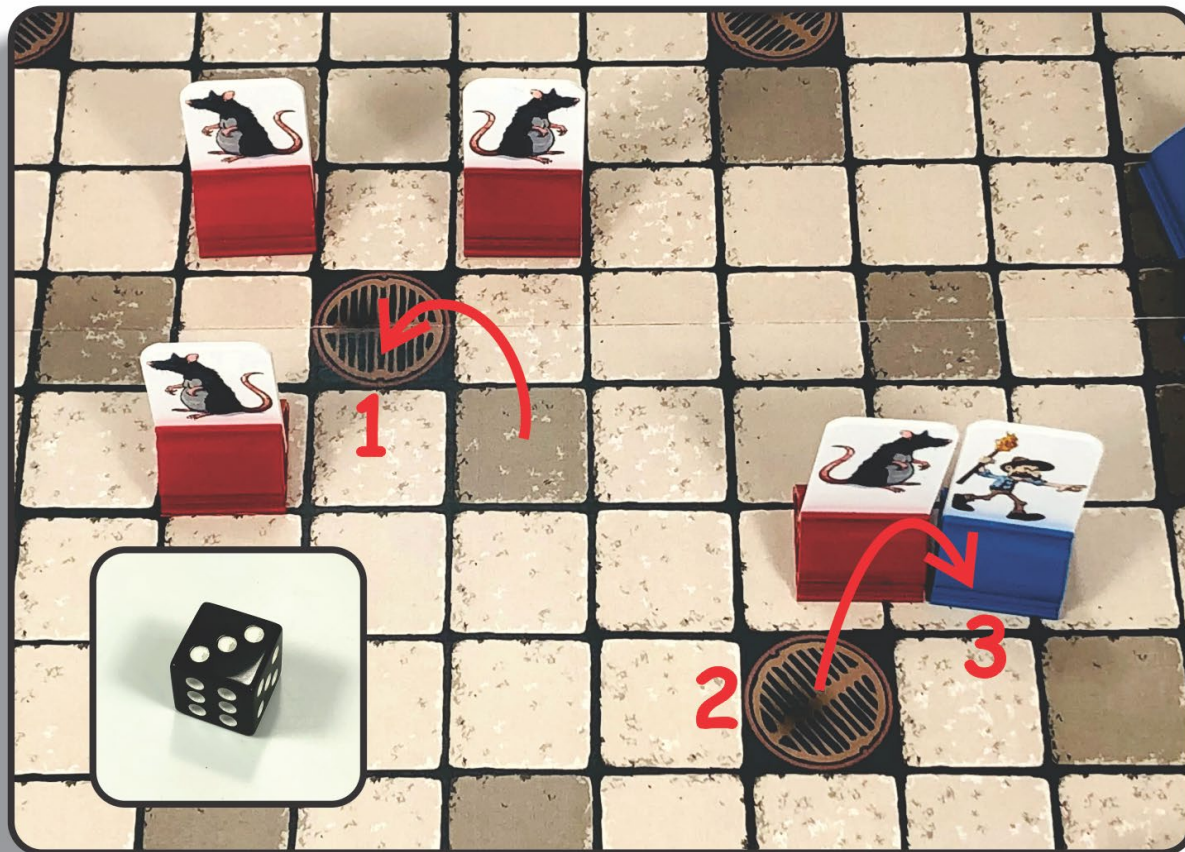
A villager rolls a 3 and moves.



THE PLAGUE

Once all the Villagers have moved, the rat rolls the black die and moves any one of the rats that number of squares.

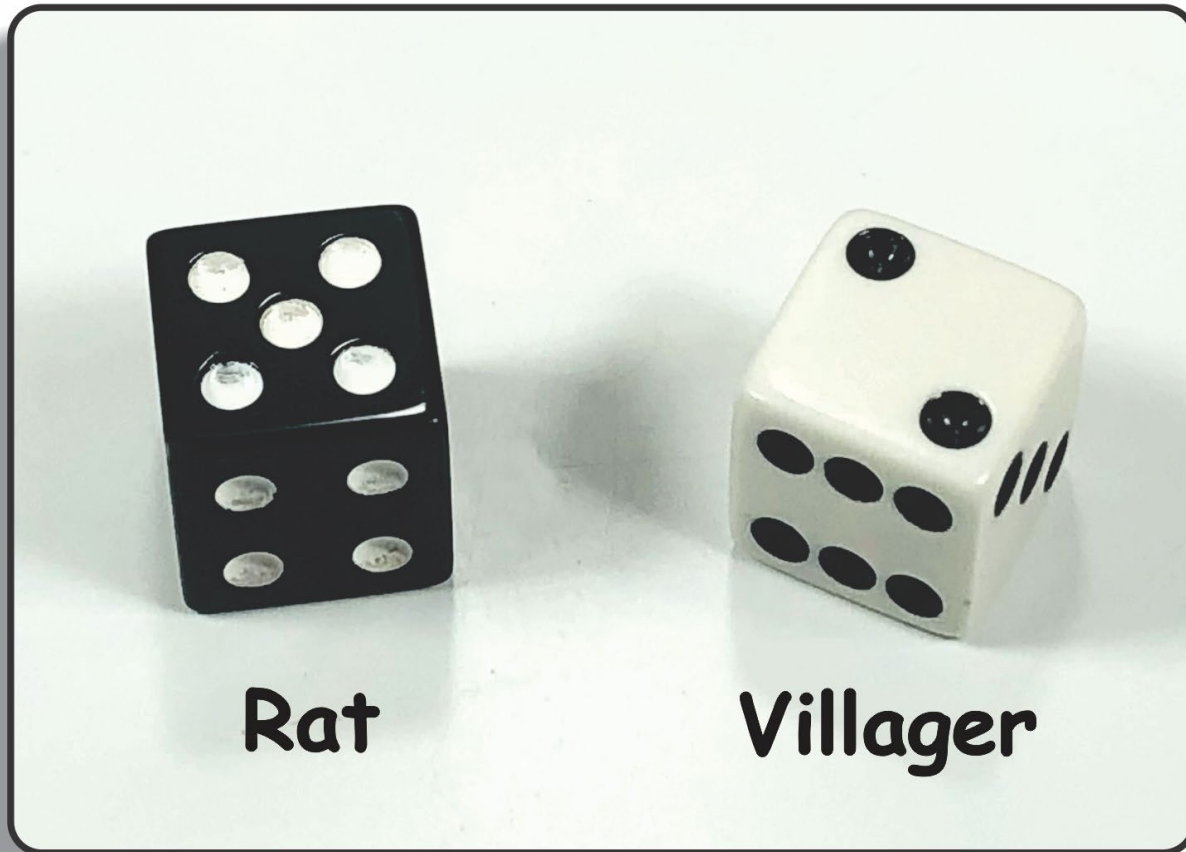
The rat rolls a 3 and attacks a villager!



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During an attack, both the rat and the Villager roll their dice, and compare the results. The highest number rolled wins the attack.

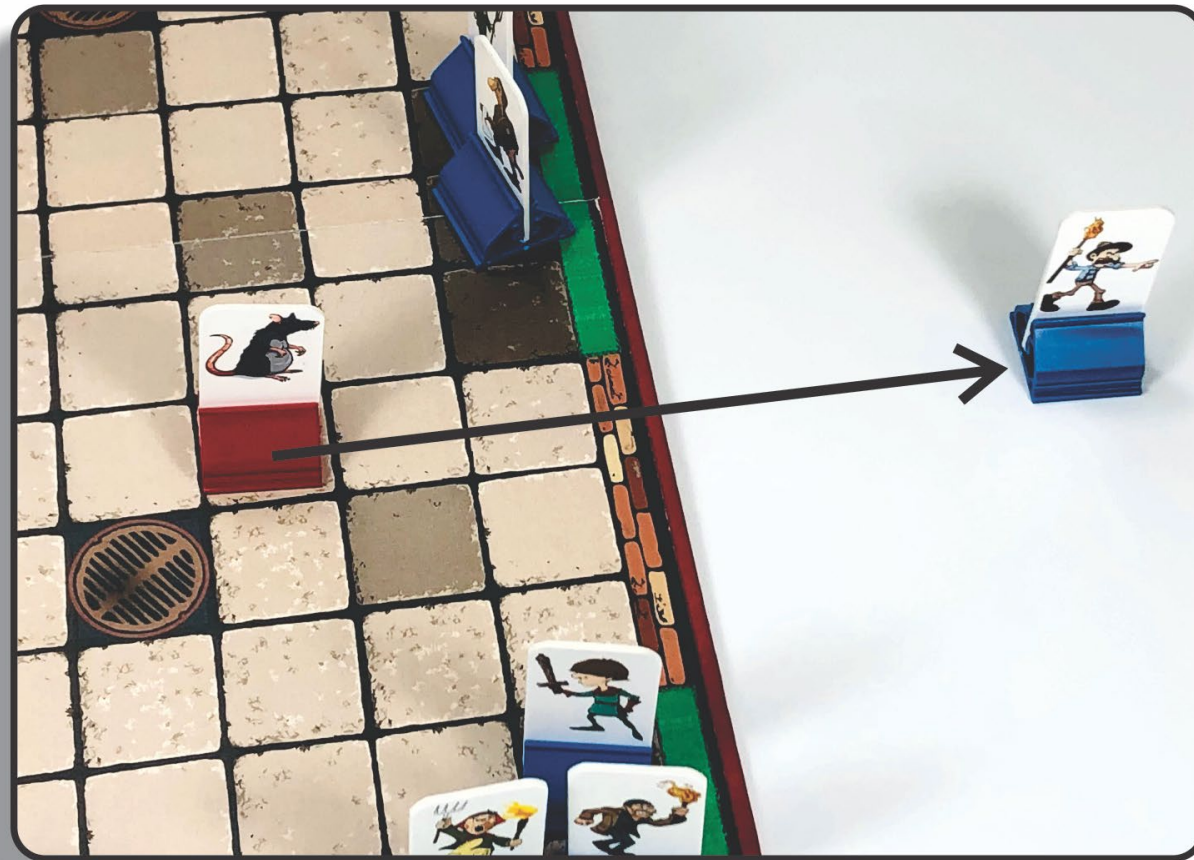
They roll the dice and the rat wins!



THE PLAGUE

The Villager is removed from play and the rat occupies the square.

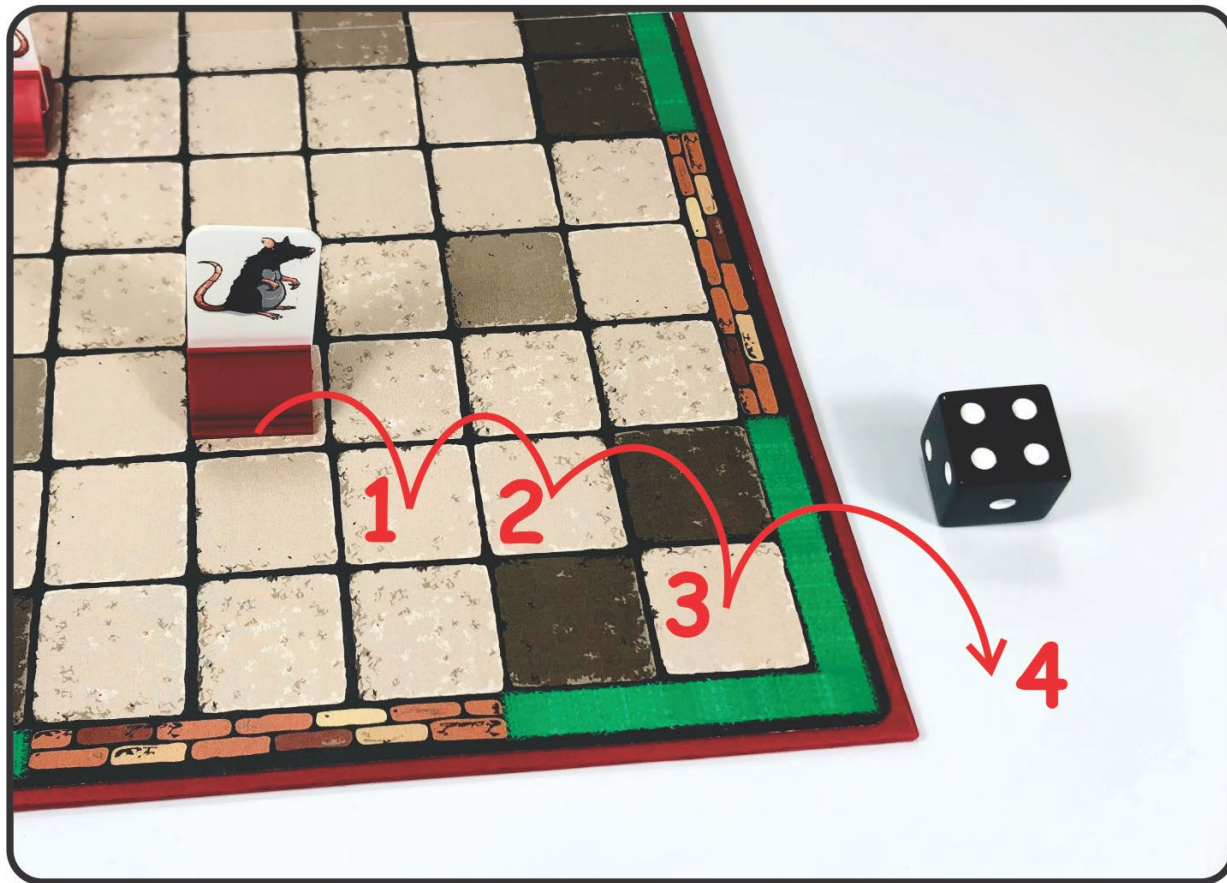
The villager is removed from play.



THE PLAGUE

During the game, with a high enough roll, a rat can escape the village square through one of the 8 exits marked with a green edge.

A rat escapes the village square.



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The round ends when there are no more rats or all the Villagers have been killed. The Rat Keeper counts the number of rats that have escaped and the number of killed Villagers. This is the Rat Keeper's score for the round.



Score for the round

3 Rats

+5 Villagers

8 points

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The game board is reset and a new player acts as the Rat Keeper. The game continues in this way until all the players have had a chance to be the Rat Keeper. The scores are compared for all the players and the winner is the player with the highest score.



THE PLAGUE

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