

# How to Play the Game

**Othello**<sup>®</sup>

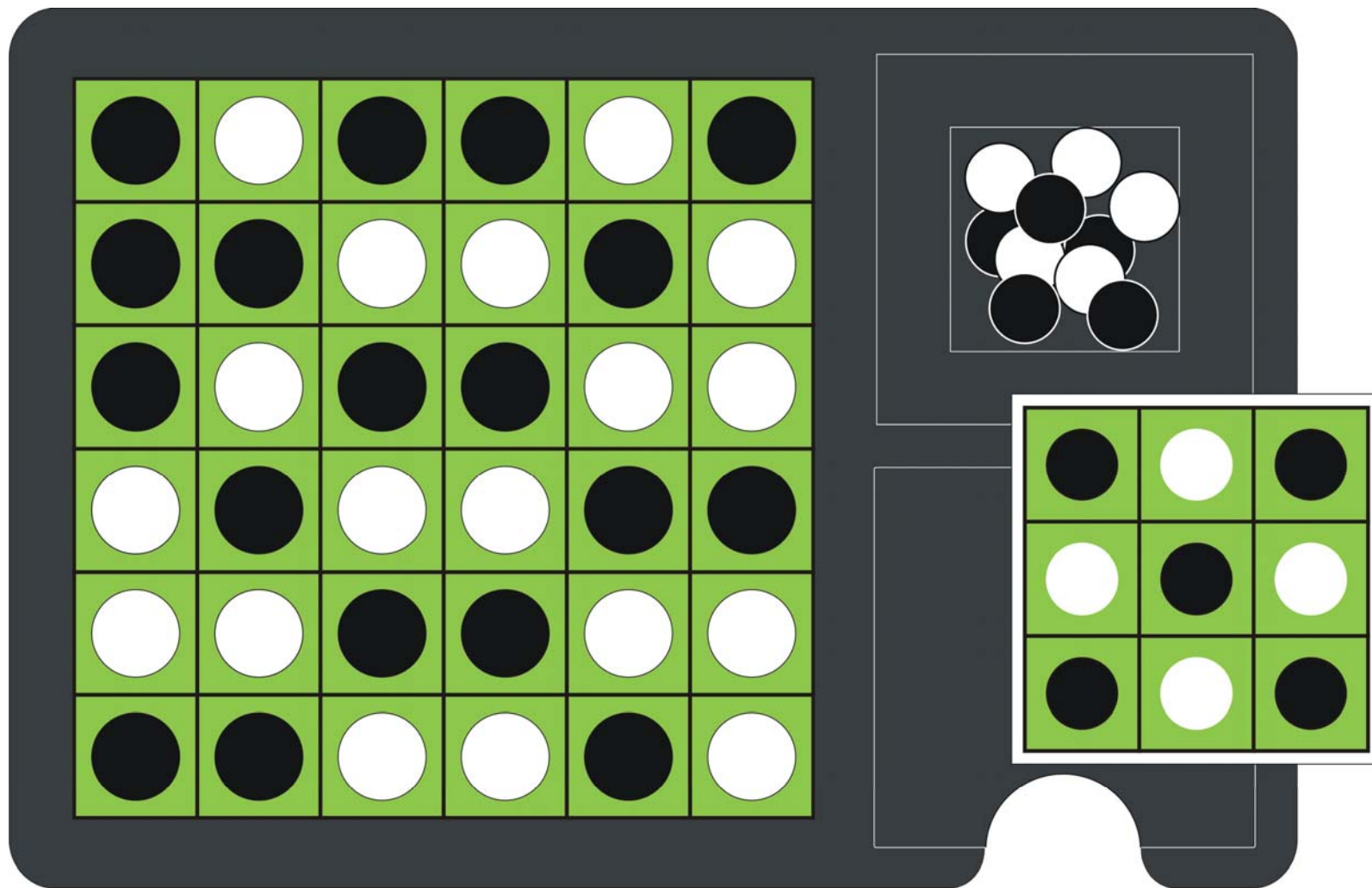
**ECLIPSE**<sup>™</sup>

The word "ECLIPSE" is written in a bold, black, sans-serif font. The letters "CLIP" are white with a black outline and are superimposed on a large black circle. A white crescent shape, representing the moon, is positioned behind the circle, partially overlapping it from the left and top, creating an eclipse effect.

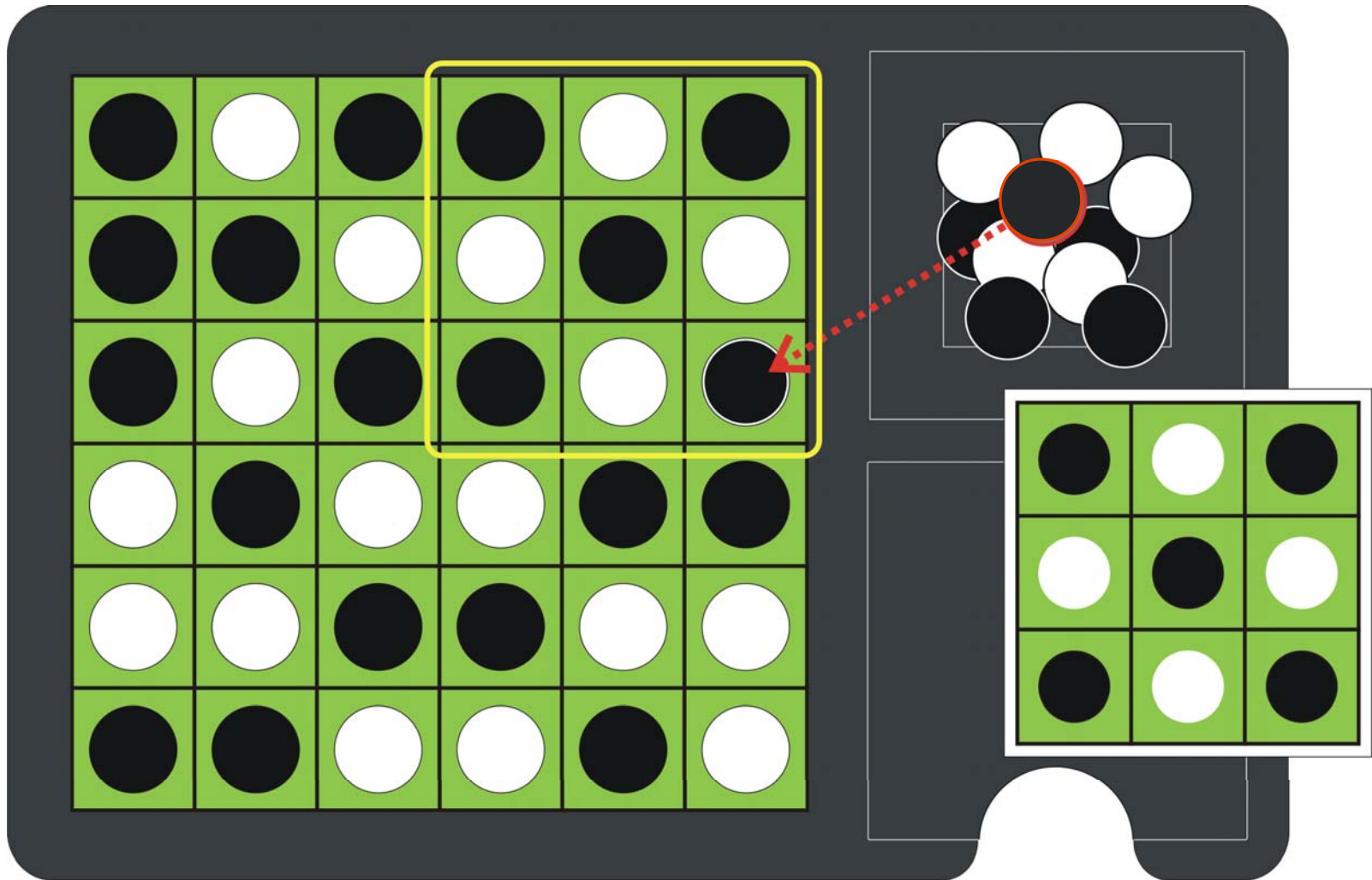
Set up the game as pictured below. Five cards are given to each player. The object of the game is to be the first player to get rid of all their cards by finding matching patterns on the game board.



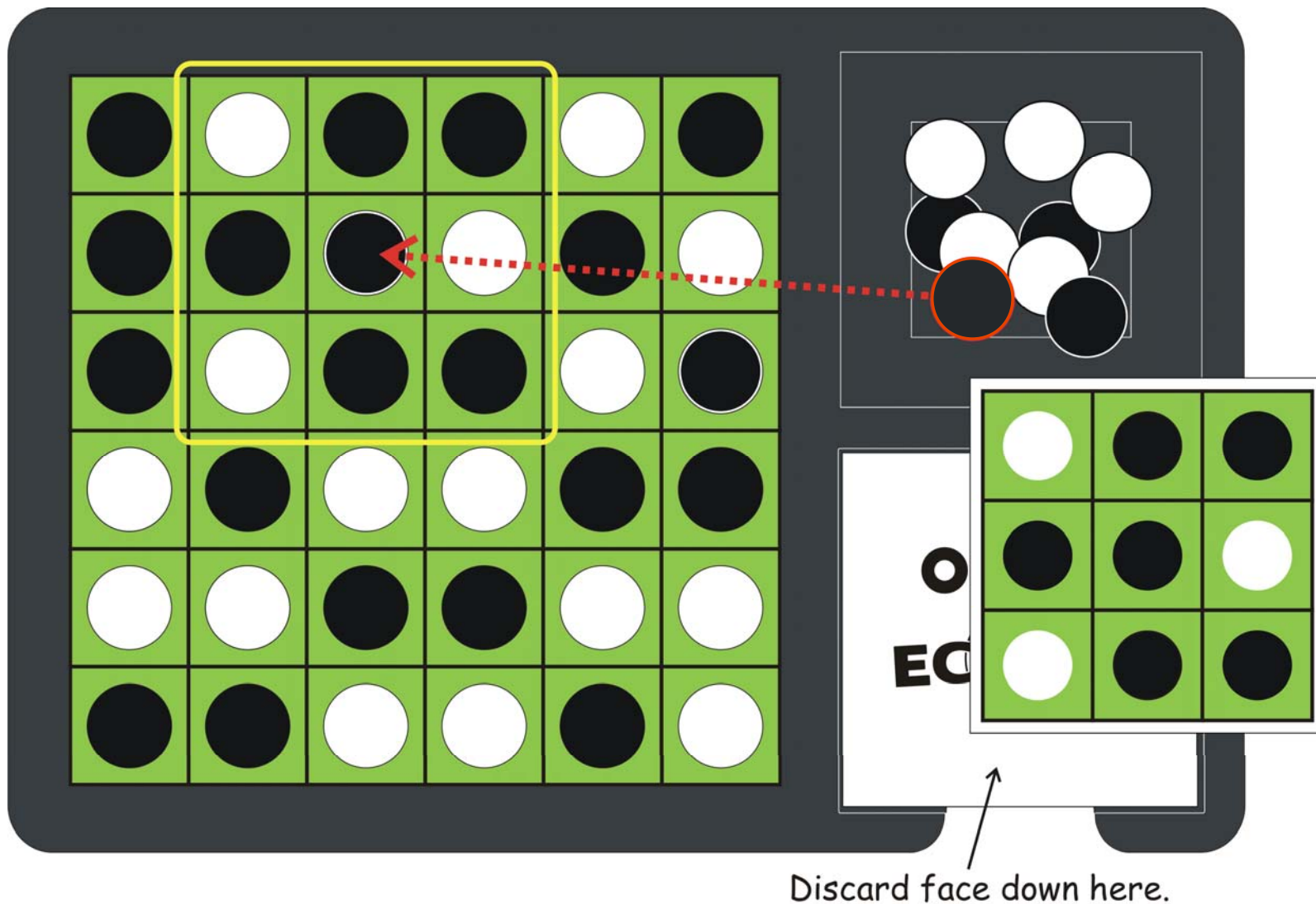
Draw your first card. Do you see a matching pattern on the board? If you placed one of the chips on the board to change the pattern, does it match your card?



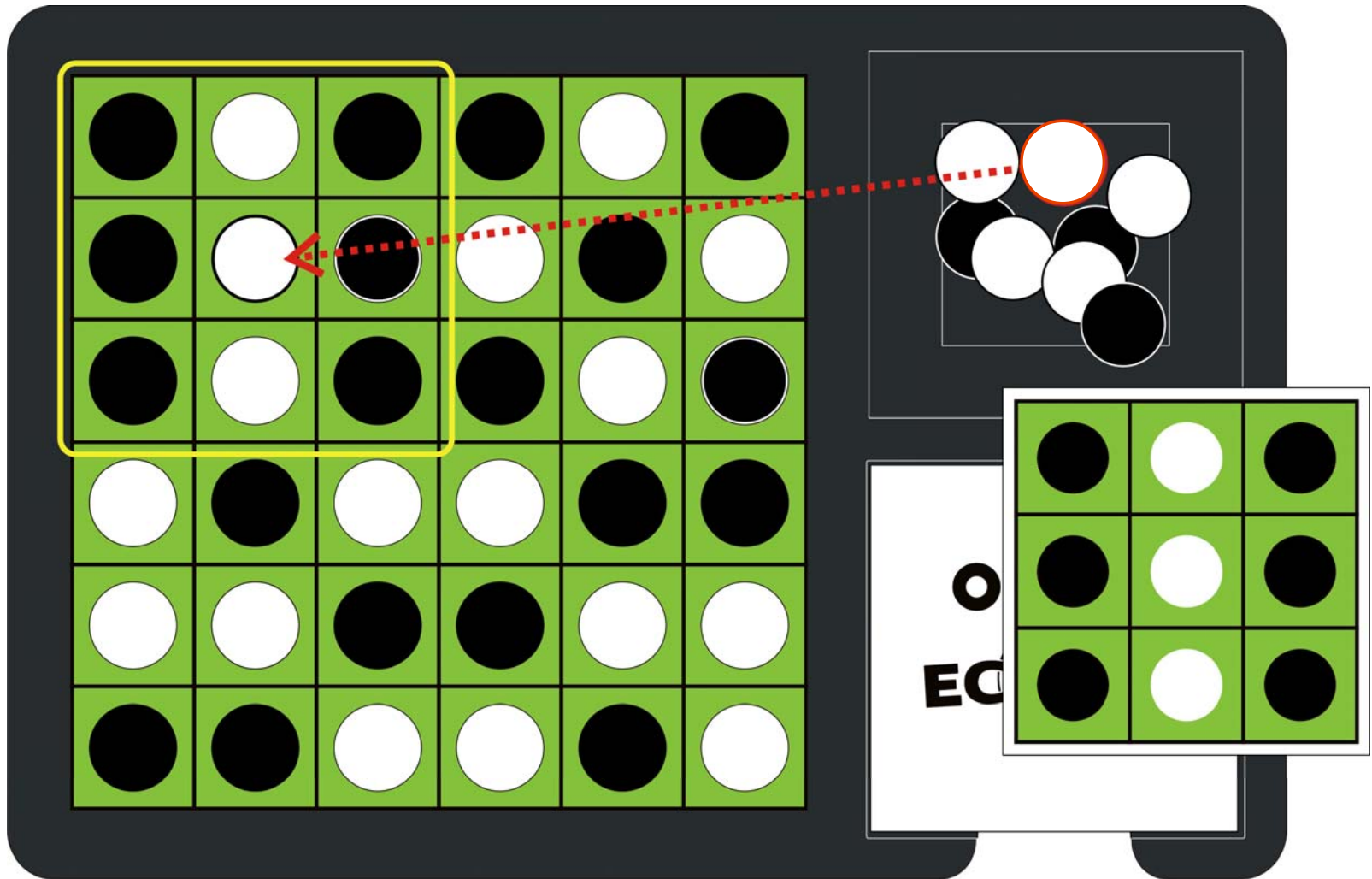
Place a chip, black side up, in the lower right corner of the 3 X 3 grid that is highlighted. Now the patterns match. Discard that card, and your turn is over. It's now the player on the left's turn.



The next player draws a card and tries to match the pattern. By placing a black chip in the center of the highlighted 3 X 3 grid, now the patterns match.

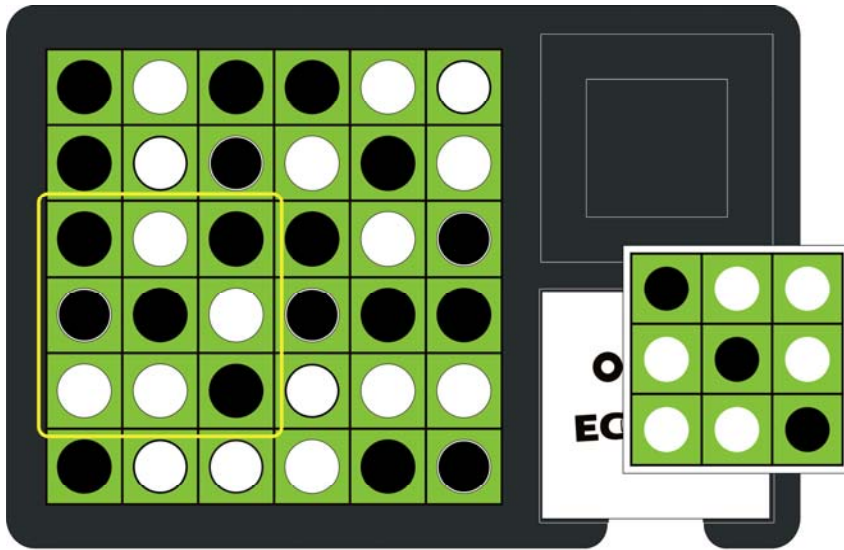


Patterns can also be matched by playing a chip white side up.

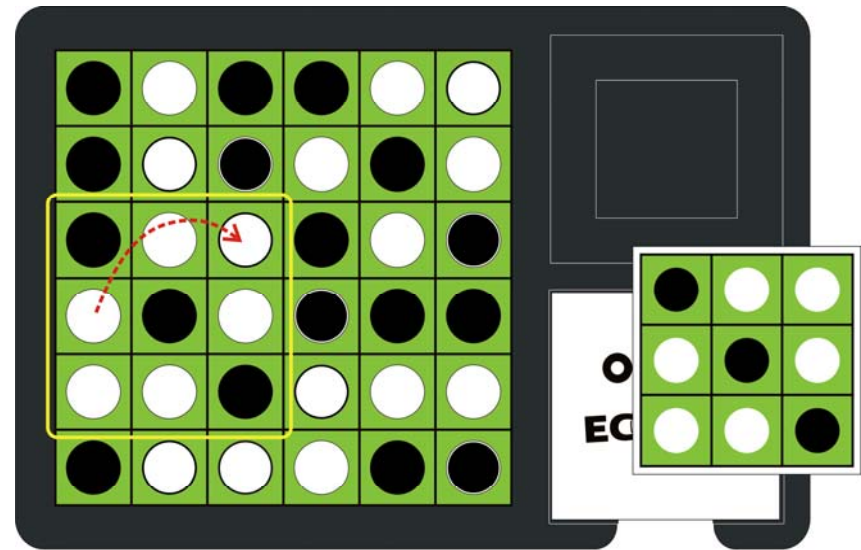


Once all the chips have been played onto the board, they can be moved or flipped to create a matching pattern. In this case, the chip is flipped from being black side up to white side up to cover the upper right circle in the highlighted grid.

1



2



The pattern before flipping a chip

The pattern after flipping a chip

The game continues in this way until one player has matched the patterns for all 5 of their cards. That player is the winner!



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